

# Art

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The California Lutheran University art curriculum provides a foundation in the studio arts and art history which encourages students to develop their own vision as creative artists and voices for its history and contemporary critique. With an emphasis on individualized attention and creative motivation, faculty members combine a broad range of academic and art disciplines with real-world experiences, philosophies and attitudes.

Interested students have a chance to participate in Cal Lutheran-sponsored travel to a variety of international locations. Each student is also given the option to take art and/or art history classes one or two semesters in a Study Abroad program in countries such as Italy or England. Likewise, Cal Lutheran's diverse art collections give students access to a variety of art objects from various countries. These collections include the La Boyteaux Collection of New Guinea Art, the Lou Grubb Collection of American Indian Art and Paintings, the Rev. Patty Hundley Photographic Archive and a collection of Philippine Island ethnic artwork.

Art majors may opt for the standard art major curricula or designate their preference with a concentration in design. The design specialty requires an advanced computer graphics course. Sophisticated graphics programs utilizing up-to-date software are available to Cal Lutheran students to increase their creative skills and prepare them for the professional work of design. In addition, other design courses are cross-listed with the Theatre Arts Department, and digital arts classes are available in the Multimedia Department.

The majority of students choosing the design emphasis move into careers associated with advertising agencies, computer graphics, freelance photography, design studios and book design. Students can also prepare for careers in the motion picture and television industries, theater and animation by creating work especially targeted for their desired goals.

Art history students find Cal Lutheran a perfect area to explore museums and architectural works. Nearby are the J. Paul Getty Museum, the Norton Simon Museum, the Pacific-Asia Museum, the Los Angeles County Museum of Art, the Museum of Contemporary Art (L.A.), Walt Disney Concert Hall, the Armand Hammer Museum, the Santa Barbara Museum of Art and others.

Students interested in a fine arts studio practice are provided a foundation of techniques and interaction with various materials which involve traditional and contemporary studio methods. The ultimate goal is for students to develop their own individual style and body of work while having an awareness of related historical and contemporary art concepts.

All art major seniors are required to take a Capstone course which focuses on the practical and philosophical aspects of being an artist or working in a field related to the arts. This class is designed to assist students in "real world" participation in the arts following graduation. A working knowledge of archival matting/framing, writing an artist statement and preparing a portfolio are included. All of the steps to curate and install an art exhibition are covered, culminating in a collaboratively produced retrospective of the senior art majors' best work displayed in the Kwan Fong Gallery of Art and Culture.

The Art Department works with the School of Education to serve the needs of students planning careers in teaching. Credential programs, as well as opportunities to practice art instruction, are available. A multi-media major is also available.

Internships at museums, galleries, companies or organizations are encouraged and earn up to four credits.

## Bachelor of Arts in Art

42 credits minimum, 24 credits upper division.

Add A235 beginning photography as a requirement, considered a primary skill in the B.A. program (previously, this was only an elective).

ART 111	History of Art (Note: either Art 111 OR Art 112 is required.)	4
ART 160	Drawing	3
ART 165	Life Drawing	3
ART 270	Beginning Painting	3
ART 280	Design	3
ART 320	Sculpture	3
ART 380	Digital Art	3
ART 410	Modern Art	4
ART 418	Interdisciplinary Arts - Capstone	3
ART 440	Senior Show	1
ART 472	Life Painting	3
Art Elective Credits (at least 2 Upper Division)		4
ART 105	American Art	4
ART 175	Introduction to Watercolor	3
ART 275	Intermediate Watercolor	3

ART 260	Intermediate Drawing	3
ART 285	Imagining Venice	4
ART 330	Printmaking	3
ART 341	Visual Arts in Education	3
ART 342	Art and Psychology	3
ART 350	Ceramics I	3
ART 351	Ceramics II	3
ART 370	Intermediate Painting	3
ART 412	Christian Art in the Middle Ages	4
ART 414	Philosophy of Art	4
ART 415	History of Ceramics	4
ART 416	Oceanic Art	4
ART 417	Pre-Columbian Art	4
ART 420	Sculpture	3
ART 430	Printmaking	3
ART 435	Adv Photography Intro Journalism	3
ART 445	Comiccomm: Globalism, Zeitgeist & Art	4
ART 480	Advanced Digital Art	3
ART 481	Advanced Computer Graphics	3
MULT 358	Visual Effects/Motion Graphics/Animation	4
ART 482		
MULT 465	Maxon Cinema 4D 3D Animation	4
TA 368	Scenic Design for Stage and Media	4
MULT 462	Digital Illustration	4
MULT 470	High Definition Digital Cinema I	4
COMM 208	Beginning Cinema Production	4
TA 368	Scenic Design for Stage and Media	4
Total Hours		139

## Bachelor of Arts with Concentration in Design

44 credits minimum, 26 credits upper division.

ART 112	History of Art	4
ART 160	Drawing	3
ART 236	Digital Photography	3
ART 270	Beginning Painting	3
ART 320	Sculpture	3
ART 280	Design	3
ART 380	Digital Art	3
ART 385	Advertising Art I	3
ART 410	Modern Art	4
ART 418	Interdisciplinary Arts - Capstone	3
ART 435	Adv Photography Intro Journalism	3
ART 440	Senior Show	1
ART 480	Advanced Digital Art	3
ART 481	Advanced Computer Graphics	3
Art Elective Credits		1
ART 105	American Art	4
ART 175	Introduction to Watercolor	3
ART 275	Intermediate Watercolor	3
ART 341	Visual Arts in Education	3
ART 350	Ceramics I	3

ART 351	Ceramics II	3
ART 370	Intermediate Painting	3
ART 412	Christian Art in the Middle Ages	4
ART 330	Printmaking	3
ART 416	Oceanic Art	4
ART 417	Pre-Columbian Art	4
ART 420	Sculpture	3
ART 430	Printmaking	3
ART 450	Ceramics III	3
ART 260	Intermediate Drawing	3
Art & Psychology		
ART 342	Art and Psychology	3
ART 120	Sculpture for Non-Art Majors	1
ART 260	Intermediate Drawing	3
ART 270	Beginning Painting	3
ART 275	Intermediate Watercolor	3
ART 341	Visual Arts in Education	3
ART 350	Ceramics I	3
ART 351	Ceramics II	3
ART 370	Intermediate Painting	3
ART 412	Christian Art in the Middle Ages	4
ART 330	Printmaking	3
ART 416	Oceanic Art	4
ART 417	Pre-Columbian Art	4
ART 420	Sculpture	3
ART 430	Printmaking	3
ART 445	Comiccomm: Globalism, Zeitgeist & Art	4
ART 450	Ceramics III	3
ART 472	Life Painting	3
COMM 208	Beginning Cinema Production	4
MULT 462	Digital Illustration	4
MULT 358	Visual Effects/Motion Graphics/Animation	4
MULT 465	Maxon Cinema 4D 3D Animation	4
MULT 470	High Definition Digital Cinema I	4
TA 368	Scenic Design for Stage and Media (Advanced)	4
TA 167	Design and Production for the Stage and Media	4
TA 282	Selected Topics (Drafting/Computer-Aided Drafting (CAD))	1-4
TA 365	Makeup Design I for Stage and Media	2
TA 342	History of Theatre and Drama I	4
TA 366	Makeup Design II for Stage and Media (Advanced)	2
TA 369	Costume Design for Stage and Media	4
MULT 336	Developing Internet Content I	4
MULT 463	Graphic Design Multimedia Integration	4
Total Hours		197-200

## Minor in Art

18 credits minimum, 9 credits upper division. Students interested in teaching art should refer to the Chair of the Art Department for information about the art subject matter program. (see Education (<http://catalog.callutheran.edu/archives/2017-2018/undergraduate/coursesofinstruction/education>))

ART 111	History of Art	4
or ART 112	History of Art	
ART 160	Drawing	3
ART 280	Design	3

Upper Division Art Elective Credits	9
Total Hours	19

## Minor in Art History

20 credits minimum, (of these, 8 credits must be upper division).

### Required Courses

ART 111	History of Art	4
or ART 112	History of Art	
ART 410	Modern Art	4
Electives - 3 courses		
ART 105	American Art	4
ART 112	History of Art	4
or ART 111	History of Art	
ART 160	Drawing	3
ART 412	Christian Art in the Middle Ages	4